

TWO - Instructions

TWO (<https://adventuron.itch.io/two>) is "text adventure" game in which you must to **find 10 treasures and place them in the treasure room to win the game.**

The game has no graphics, and you must type commands into the computer (or phone) using the keyboard to tell the computer what you want to do next. The entire game uses just two words for all messages. You can use your imagination to imagine what places look like.

Some treasures will be easy to find and require very little effort. Some treasures will be more difficult to find. Treasures can be identified as the text will be colourful.

At the start of the game, the treasure room is hidden, and you will have to solve a puzzle to find it.

How to play TWO

TWO only understands up to two words at the same time.

Each location in the game will list interesting things (and people) inside the room.

Each listed item inside a room can be looked at by typing "**LOOK ***" or "**EXAMINE ***" (where * is the name of the thing you want to look at. E.g. **LOOK FOUNTAIN** or **EXAMINE FOUNTAIN**. You can also type "X" instead of **LOOK** or **EXAMINE**, to make it faster to examine things.

Moving Around

To move around the map, you must type (or click) direction names. **NORTH** is forward, **SOUTH** is back, **WEST** is left, and **EAST** is right (see the **compass and map on the next page**). You can type the first letter of a direction to move in that direction.

Carrying Objects

To take an object type **TAKE OBJECTNAME**, to drop an object type **DROP OBJECTNAME**, to look in your pockets type either **INVENTORY** or **POCKETS** or **I**.

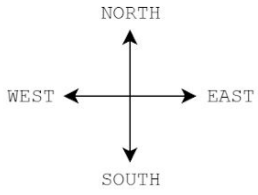
Tips

- You should **EXAMINE** (or X) most things in the game for useful clues with what to do. Sometimes you can find new things by examining.
- The village leader has something you want, why not talk to him?
- The bird is very protective of its stash. It gets very angry if you take everything.
- You'll need to find a way to get to the island in the middle of the lake.
- A dog can be your best friend if you know what it wants.
- The score at the top of the screen is a count of the treasures you have placed in the treasure room, not a count of how many you are carrying.
- Sometimes there are two ways to solve the same puzzle.

Treasure Hunt Jam

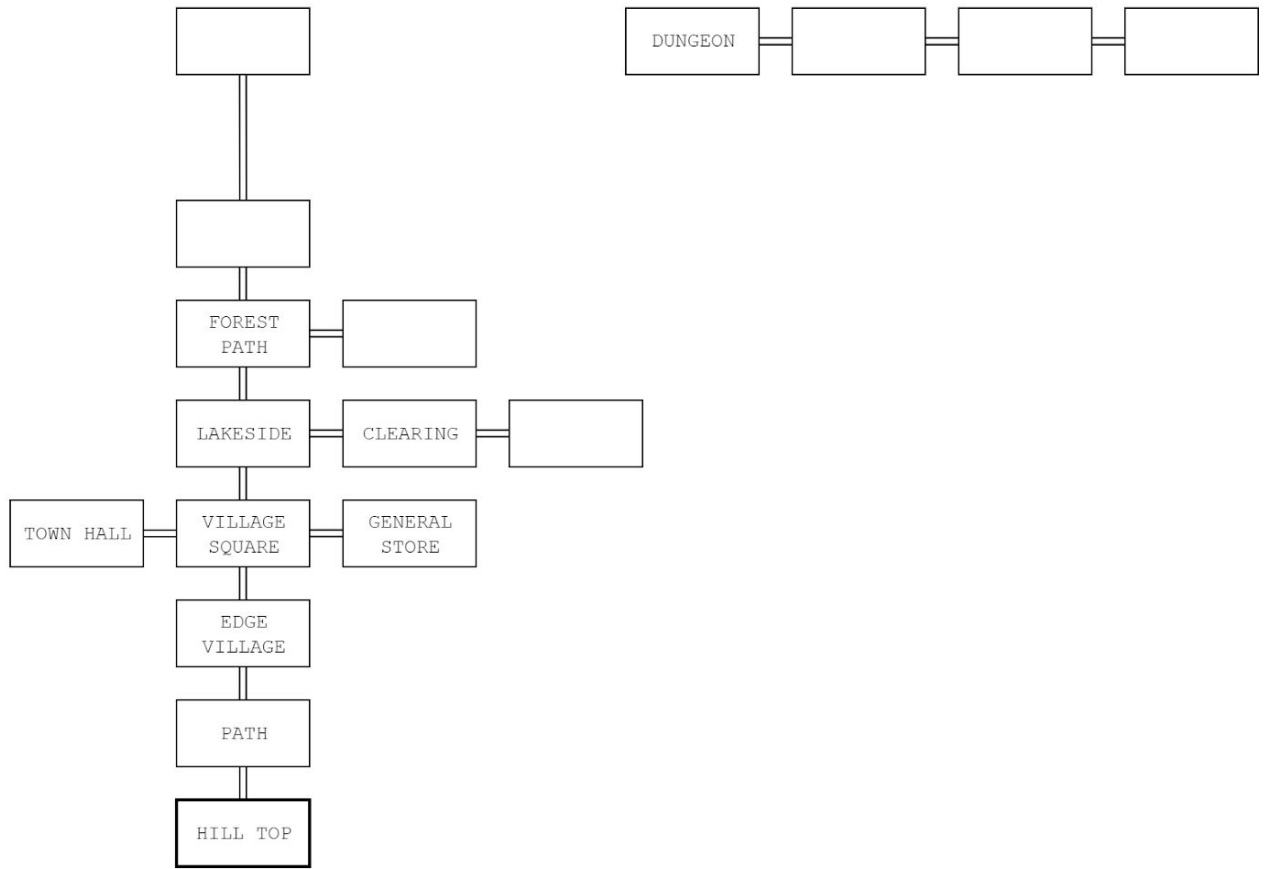
If you enjoyed playing **TWO**, and you wish to make your own treasure hunt game, then consider joining the **TREASURE HUNT JAM** (<https://itch.io/jam/treasure-hunt>).

TREASURE HUNT JAM is a game making competition where you can make your own puzzle game similar to two, and compete with other authors.



TWO - DIY MAP

- Use Pencil.
- Fill In Blanks.
- Make New Boxes.
- Draw New Connections



NOTES / CLUES